

# Enterprise through Reimagining Spaces

## Expressive Arts

### Are you a Young Designer or Future Architect with a flair for Art & Technologies?

Working on tasks individually or in groups, you will work across a range of exciting, creative projects in Art & Design and Technologies, to develop creativity, thinking and leadership skills. Using creative design briefs, model making, digital technology, drawing whilst enhancing your digital skills and critical thinking to ensure you are ready for the world of work.



## Skills Focus



## Recognition of Achievement

L5 Skills for Work: Creative Industries

## Learning Intentions & Success Criteria

### Learning Intentions

I will:

- be able to work with wider industry partners, follow the Design Process, working with both Art & Design and Technology departments in a mixed year group setting to discover the many careers surrounding the Built Environment and Construction Industry.
- be able to work individually and as part of a team with deadlines and talk about my ideas in front of both pupils and industry partners.

### Success Criteria

I can:

- draw well using my hands and digital technology to enhance my ideas to show industry partners.
- use research techniques and both self and peer evaluation techniques to assess how successful my work is.
- use a selection of appropriate materials and processes to develop my ideas.
- use the Design Process and be experimental and creative to develop my skillset ready for the world of work.

## Senior Phase Progression

N5/H Art & Design

N5/H Creative Thinking

N5/H Graphic Communication